Upper Section

Control Element	Function Main Page	Function Shift Page
Fader	volume of selected track	modify value under mouse [1]
Solo	toggle solo of selected track	unsolo all tracks
Mute	toggle mute of selected track	unmute all tracks
Arm	toggle arm of selected track	arm all tracks
Shift	go to **Shift Page**	return to **Main Page**
Bypass	toggle bypass cue sends	n.a. [2]
Touch	clears audio performance peaks	toggle motorfader functionality on / off
Write	toggle write automation of selected track	n.a. [2]
Read	toggle read automation of selected track	n.a. [2]

Middle Section

Main Page	Button	Prev Button	Next Button	Rotate Knob	Press Knob
Link	open Channel Editor	-	-	-	-
Pan	activate Pan Mode	previous track	next track	pan of selected track	toggle monitor state
Channel	activate Channel Mode	previous track	next track	scroll through tracks	toggle monitor state
Scroll	activate Scroll Mode	scroll left in timeline	scroll right in timeline	scroll through timeline	toggle monitor state
Master	activate CR Volume Mode	previous track	next track	Control Room master volume	toggle monitor state
Click	toggle click	-	-	-	-
Section	activate Nudge Mode	nudge selected event left	nudge selected event right	nudge event with knob	toggle monitor state
Marker	activate Marker Mode	go to nearest marker left	go to nearest marker right	scroll through markers	insert marker on current position

Shift Page	Button	Prev Button	Next Button	Rotate Knob	Press Knob
Link	open VST Instrument Editor	-	-	-	-
Pan	n.a. [2]				
Channel	activate val. under mouse for knob [1]	zoom out vertically	zoom in vertically	modify value under mouse	lock current value
Scroll	activate Zoom Mode	zoom out vertically	zoom in vertically	zoom in / out horizontally	lock current value
Master	Set Q to 2th [2]	-	-	-	-
Click	Set Q to 4th [2]	-	-	-	-
Section	Set Q to 8th [2]	-	-	-	-
Marker	Set Q to 16th [2]	-	-	-	-

[1] When the knob value under mouse operation is active, the fader value under mouse operation is deactivated.
[2] Can be freely changed to user assignments.

Transport Section

Control Element	Function
Cycle	toggle cycle
RWD	rewind
FWD	forward
RWD + FWD together	return to zero (RTZ)
Stop	stop if not stopped / if stopped jump to left locator
Play / Pause	play / pause
Record	start recording

Footswitch Section

While State	Triggered Function
playing	punch-in recording
recording	stop recording & playback / punch-out recording
stopped	start recording & playback

The footswitch is set up to start and stop recording.

The script detects additionally, in which state you have pressed the footswitch and reacts accordingly.